

# ESCZ SPRING-TROPHY 26

## JUDGES DETAILS PER SKATER

### BREITENSPORT I KNABEN FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Raphael WEBER	DUB	2	32.44	14.44	18.00	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A+2T		2.40	0.09	1	1	0								2.49	
2	StSqB		1.50	0.15	1	1	1								1.65	
3	CCoSp2		2.50	0.00	0	0	0								2.50	
4	1A+2T		2.40	-0.52	-4	-4	-4								1.88	
5	2S		1.30	0.00	0	0	0								1.30	
6	CSSp2		2.30	0.00	0	0	0								2.30	
7	1Lz		0.60	0.02	0	1	0								0.62	
8	2Lo		1.70	0.00	0	0	0								1.70	
			<b>14.70</b>												<b>14.44</b>	
<b>Program Components</b>				<b>Factor</b>												
Composition				2.00	3.00	3.25	2.50									2.92
Presentation				2.00	3.00	3.50	2.75									3.08
Skating Skills				2.00	3.00	3.25	2.75									3.00
<b>Judges Total Program Component Score (factored)</b>												<b>18.00</b>				

**Deductions:**

**0.00**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Sky UEBELHART	BAS	1	26.11	10.09	16.02	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A+2Lo<<	<<	1.60	-0.40	-4	-3	-4								1.20	
2	2F<	<	1.44	-0.34	-2	-2	-3								1.10	
3	Sp		0.00	0.00	-	-	-								0.00	
4	StSqB		1.50	-0.10	-1	-1	0								1.40	
5	2S		1.30	0.00	0	0	0								1.30	
6	2Lz!<	!,<	1.68	-0.50	-3	-3	-3								1.18	
7	1A+2T<	<	2.14	-0.26	-2	-2	-3								1.88	
8	CSSp1		1.90	0.13	1	0	1								2.03	
			<b>11.56</b>												<b>10.09</b>	
<b>Program Components</b>				<b>Factor</b>												
Composition				2.00	2.75	2.75	2.50									2.67
Presentation				2.00	2.75	2.75	2.50									2.67
Skating Skills				2.00	3.00	2.50	2.50									2.67
<b>Judges Total Program Component Score (factored)</b>												<b>16.02</b>				

**Deductions:**

**0.00**

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge		